



PROJECT MANAGEMENT  
Board Game

# Project Management Board Game (PMBoG)

FACTSHEET

## SYNOPTICS

**Project acronym:**  
PMBoG

**Start date:**  
01.09.2020

**End date:**  
31.08.2022

**Coordinator:**  
Sapienza University of  
Rome, Italy

**Project Consortium:**  
7 partners

**Proj. Agreement No.:**  
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**Project website:**  
[www.pmbog.eu](http://www.pmbog.eu)

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PMBoG aims to create skills on the topic of project management (PM) by using the concept of Edutainment in depth. To do this, it was decided to unite the world of the PM and that of the Board Games.

PMBoG project is implemented by 7 organizations in 4 European cities, i.e. Rome, Thessaloniki, Udine and Frankfurt am Main.

Sapienza University of Rome is the lead organization.

Project goals are 1) promote project management literacy among professional, students of higher education and young people in general, through an innovative and student-centered education, 2) design a (print & play) board game and an interactive learning environment that give learners a more experiential training approach and 3) Create a network of organizations that are dedicated to increase public awareness and help non experts learn and understand issues of PM and its complex nature.

Management, today, is a competence that has a very strong relevance in almost all fields and is increasingly requested also by people who do not have to become real Project Managers.

### DISCLAIMER:

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